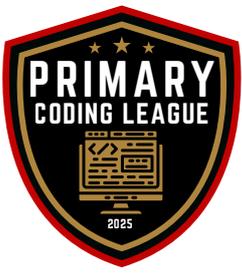# PRIMARY
CODING LEAGUE
2025

Challenge 1 :
Autumn Madness

The Challenge

Your task is to create a point scoring game called Autumn Madness that is based around this theme.
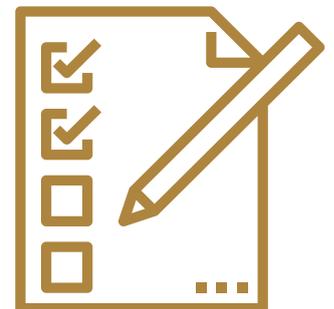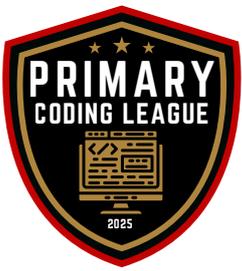
Programming Platform

For this challenge, you must create your challenge in Scratch.
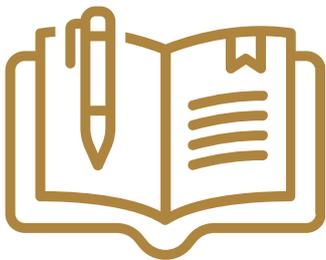
Project Must Haves

- Point scoring
- a way for the game to "end"
- a minimum of 1 sprite

Judging

For each challenge you will be scored out of 5 in 4 key areas to give you a total out of 20. This will decide if you move up or down the league table.
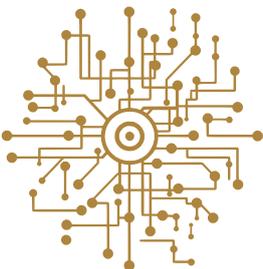
Theme

How well linked is your project to the challenge theme?

Creativity

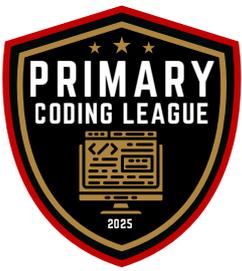How creative have you been with your project design?

Code

How much block variety do you have in code? How well structured is your code?
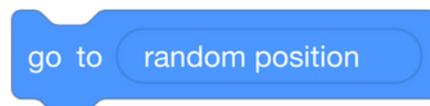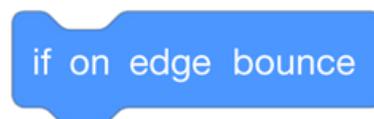
Experience

How enjoyable is your project to engage with?
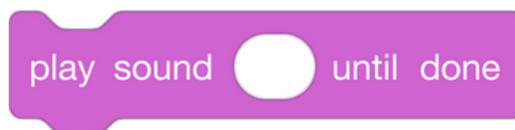
Block Bank

Use these suggested blocks with your project to be successful

when `space` key pressed

forever

wait `1` seconds

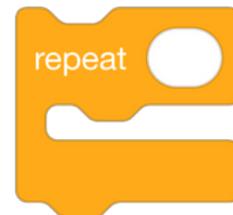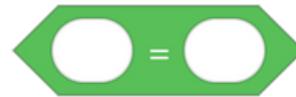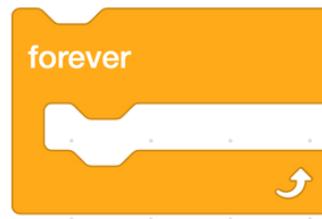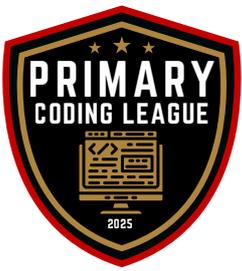my variable

pick random `  ` to `  `

set `my variable` to `  `

`  ` = `  `

when 🏳 clicked

when this sprite clicked

repeat `  `

change x by `  `

move `  ` steps

change size by `10`

costume `  `

play sound `  ` until done

go to `mouse-pointer ▼`

if on edge bounce

glide `  ` secs to x: `  ` y: `  `

go to `random position`
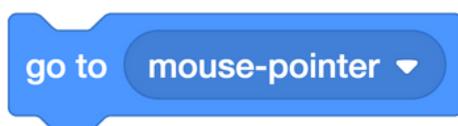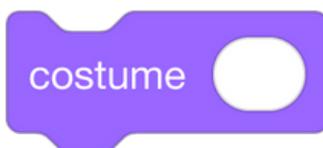
Plan Your Project

Use this sheet to plan what your project
will look like and how it will work
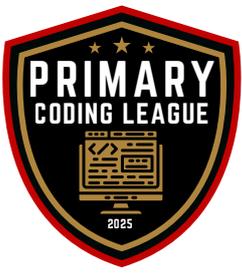
Need some inspo?

Stuck for ideas? Why not check out these ideas!
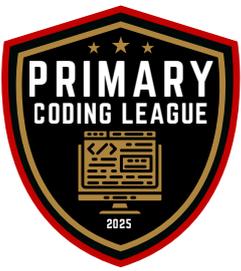
Ready to Submit?

Save

Save your project on your project clearly named after your team (no real names)

Share & Submit

Get the share link for your project and ask your adult to submit via the website.